

SpringReleases

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REVISION HISTORY

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Chapter 1

SpringReleases

1.1 main

```
                Welcome to this Archive!  
All this software is  
Copyrighted © 1995,96 by  
Daniel Balster
```

```
        Amiga ToolBar  
        MUI application  
        Your new Workbench® command center!
```

Workbench® is a registered trademark of ESCOM AG, Bochum
MUI is a product of Stefan Stuntz

1.2 amitoolbar.node

```
                *** Amiga ToolBar V2.0 ***  
Copyright ©1996 by Daniel Balster  
All Rights Reserved
```

Introduction

Installation

Usage

Caveats

Known Bugs

Requirements
Special notes:

- you can re-balance and re-arrange the MemoryDisplay, TitleDisplay and DirectExecute objects via Drag'n'Drop

1.3 intro.atb

This is some kind of a toolmanager (© stefan becker ;-) using MUI (© stefan stuntz).

This my very personal idea of a workbench command center. It started with the idea of simulating the Windows95 TaskBar, but I do not like the Startmenu.

And after some days this MUI application was born. Btw.: this is my ever first MUI program written by hand, not using a builder! Really, MUI is a fine thing!

1.4 install.atb

Just launch it from the shell by typing "AmiToolBar" and its options.

You need to create a S:amitoolbar.prefs file, without it won't work.

Here is an example for the prefs file, learn and understand!

```
***BEGIN OF FILE*****
```

```
;$VER: AmiToolBar.prefs 1.0 - Copyright ©1996 by Daniel Balster
```

```
;$Format: Buttontitle,Commandline,CurrentDir,Stacksize,Priority,Quiet,Bubblehelp
```

```
;$ (note: you can use MUI escape sequences with DIRECT escape-codes (not \33))
```

```
"NewShell" "newshell CON:50/450/700/100/AmigaShell" RAM: 4096 0 QUIET "Open a new shell"
```

```
"Most" "SYS:Utilities/Most" RAM: 4096 0 QUIET "Text Viewer"
```

```
"Multiview" "SYS:Utilities/Multiview" RAM: 4096 0 QUIET "Multimedia Viewer"
```

```
"Cyberview" "Work:Viewers/CyberView" RAM: 4096 1 "Picture Viewer"
```

```
***END OF FILE*****
```

All lines were parsed with ReadArgs(), that means all lines behave like command arguments.

All chars after a ";" are comments.

You can use MUI escape sequences by putting an ESC char (decimal 27) DIRECTLY into the text,

like "?bthis is printed bold?n". To learn the MUI escape sequences, get the developers

package and look for Text_Contents and Image_Spec!

Launch example:

```
run <>NIL: ATB ROWS=2 QUIET
```

1.5 usage.atb

Here are the commandline arguments:

QUIET:

do not print a copyright message

ROWS:

tell ATB how many button rows to be used

MemoryDisplay

Shows the actual memory state.

No virtual memory display, yet

TitleDisplay

for dudes with no screentitle, like me.

DirectExecute

A quick mini shell ;-)

Actually it has no review, no history, no drag'n'drop etc.

Buttons

- just click to start a program

- just drag files on a button to pass arguments

1.6 caveats.atb

1.7 bugs.atb

Iconify doesn't work properly, if called from Menu or Hotkey.

Disabled in this release.

1.8 reqs.atb

MUI 3.2 (V12)

AmigaOS 3.0

68020 processor
